

# **Combination Play**



Combining or connecting passes with teammates in a strategic way to eliminate defenders is a necessity for teams to develop.

There are endless way's to combine passes to break down an opponent. We want to introduce 2 and 3 man passing patterns that often occur on the field.

We should again be looking to communicate how our technical passing warm up translates to the in game picture.



## **PASSING WARM-UP: 2 MAN COMBINATIONS**





<u>Area:</u> Set-up 4 cones or flags, approx. 8-10 yards apart. Mirror with two areas.

**Description:** Multiple players on 1<sup>st</sup> cone/Flag. All with a ball. 1 player each on remaining cones/flags

#### Phase 1:

Player 1 passes to outside player, player 2 passes to far cone, player 3 passes to inside cone, player 4 dribbles to the back of the opposite line. All players follow their pass. **Phase 2:** 

Repeat with player 1 and player 2 combining on a give and go.

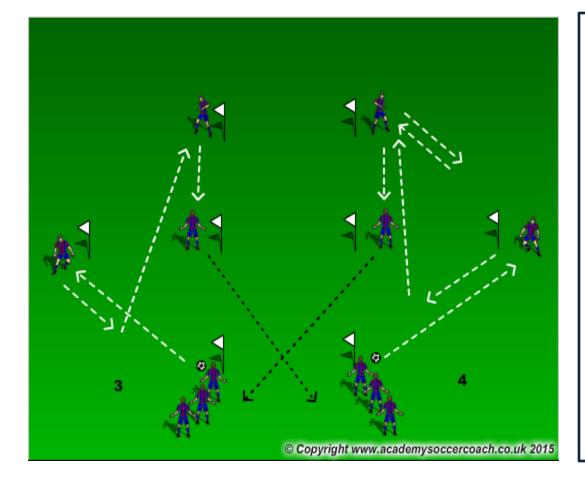
#### **Coaching Points:**

Quality of the pass – zip it in Movement before and after the pass First touch in the direction you want to play Communicate – demand the ball



### **PASSING WARM-UP: 2-3 MAN COMBINATIONS**





<u>Area:</u> Set-up 4 cones or flags, approx. 8-10 yards apart. Mirror with two areas.

**Description:** Multiple players on 1<sup>st</sup> cone/Flag. All with a ball. 1 player each on remaining cones/flags

#### Phase 3:

Player 1 passes to outside player 2, player 2 passes lays the ball back to player 1, player 1 passes to player 3, player 3 passes to player 4, player 4 dribbles to the back of the opposite line. All players follow their pass.

#### Phase 4:

Repeat with player 2 and player 3 combining on a give and go.

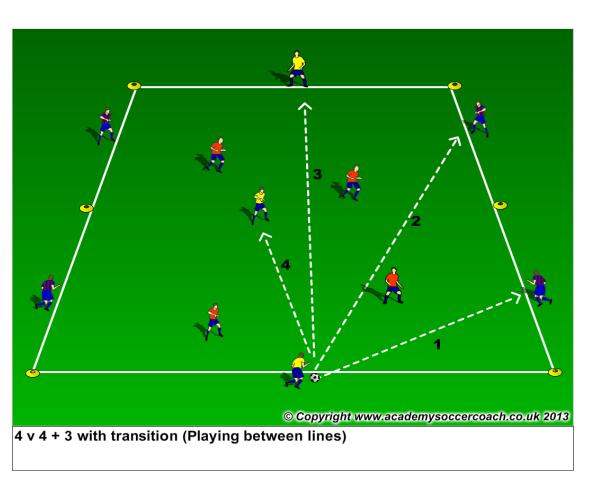
#### **Coaching Points:**

Quality of the pass – zip it in Movement before and after the pass First touch in the direction you want to play Communicate – demand the ball Scan – before the pass comes to you



### **BREAKING THE LINES OF PLAY: PHASE 1**





#### Area: 30 x 20 Grid.

**Description:** Two touch. Outside players must play/slide along lines. 1 point for moving ball from one neutral (yellow) to opposite neutral on other end of grid. 1 point for every 7-8 passes in a row.

**Progression:** Add Transitions. When possession is lost, defending team immediately transitions to outside, outside team quickly moves into grid to win ball back (transitions

#### **Coaching Points:**

Players on outside of game must slide/scan as they move, looking to play between lines to yellows or other teammates. Quick movements/adjustments for team in possession to create angles for killer/splitting passes. Draw defenders towards ball, then quick ball movement to penetrate on other side of grid of through defenders. Instant transition to outside when possession is won (body shape facing field). Avoid "giving away" passes with eyes and shoulders - disguise by getting quick look before ball arrives. Focus on how good shape (spread out) gives team in possession options. When you get spread out, all you need is a little movement off the ball to create lots of passing options.



### 6 VS 6 + 6 GAME





Area: 60x40 Yard Field

**Description:** Players play 6v6 including goal keepers.

#### **Coaching Points:**

Look for early passes into targets and incisive runs into gaps to adjust to shoot.

Balls played wide to flank player - prepare for service into box, - anticipate, time runs , get across defender to meet service.